

**AMENDMENTS TO THE CLAIMS**

1. (Currently amended) A method of managing a communication with a mobile device over a network, comprising:

receiving a first message at a first server;

receiving an alert at a second server indicating [[a]] the first message is available for the mobile device, wherein the first and second servers are different servers;

sending a second message from the second server to the mobile device, wherein the second message includes a message hook;

employing the message hook to access the first message at the first server;

formatting the first message at the first server to be readable by a mobile browser; and

sending the formatted first message from the first server towards the mobile browser.

2. (Original) The method of claim 1, wherein formatting the first message further comprises formatting the message using at least one of a Handheld Device Markup Language (HDML), Wireless Markup Language (WML) Script, and JavaScript.

3. (Original) The method of claim 1, wherein sending the second message further comprises:

associating a message index with the first message;

associating the message index with the second message; and

sending the second message including the associated message index to the mobile device, wherein the message index is usable to locate the first message.

4. (Original) The method of claim 3, wherein associating the message index with the first message further comprises employing a one way hash.

5. (Original) The method of claim 1, wherein the first message is stored in a mail farm.

6. (Original) The method of claim 1, wherein receiving the first message further comprises receiving at least one of a user account identifier, and a universal message identifier associated with the first message.

7. (Original) The method of claim 1, wherein the message hook further comprises at least one of a Uniform Resource Locator (URL), a script, and an executable program.

8. (Original) The method of claim 1, wherein the message hook further comprises a message index associated with the message, and a URL.

9. (Original) The method of claim 1, wherein the second message further comprises at least one of an SMS message, and an MMS message.

10. (Original) The method of claim 1, wherein the second message further comprises a message index associated with the message, wherein the message index is employable to locate the message.

11. (Previously presented) The method of claim 1, receiving the alert further comprises:  
receiving the first message by a mail transfer service;  
storing the first message at a mail farm by the mail transfer service ; and  
associating a universal message identifier with the location of the stored first message.

12. (Currently amended) The method of claim 1, further comprising:  
logging into an account at [[a]] the second server through the mobile device;  
forwarding a device identifier associated with the mobile device to the second server;  
receiving at the mobile device a confirmation URL from the second server;  
responding to the confirmation URL; and  
if the mobile device is confirmed, registering the mobile device to receive the formatted first message.

13. (Original) The method of claim 12, wherein registering the mobile device further comprises associating the device identifier with the account.

14. (Original) The method of claim 1, wherein the first message is an email message.

15. (Original) The method of claim 1, wherein the first message further comprises an email message and an attachment to the email message.

16. (Currently amended) A client adapted for use in a mobile device to receive messages ~~from a server~~ over a network, the client being configured to perform actions, comprising:  
~~receiving an alert indicating a first message is available for the mobile device from the server;~~

~~sending~~ receiving a ~~second~~ message from a first server ~~[[to]]~~ at the mobile device,  
wherein the ~~second~~ message includes a message hook to a second message; and  
employing the message hook to access the ~~first~~ second message from a second server  
that is different from the first server, wherein the second server performs actions, comprising: [[:]]  
formatting the ~~first~~ second message to be readable by a mobile browser; and  
sending the formatted first message from the second server towards the mobile browser.

17. (Currently amended) The client of claim 16, wherein the formatted ~~first~~ second message is formatted using at least one of a Handheld Device Markup Language (HDML), Wireless Markup Language (WML) Script, and JavaScript.

18. (Original) The client of claim 16, wherein the message hook further comprises a Uniform Resource Locator (URL).

19. (Currently amended) The client of claim 18, wherein the URL further comprises a message index associated with the ~~first~~ second message.

20. (Currently amended) The client of claim 16, wherein the ~~second~~ message further comprises at least one of an SMS message, and a MMS message.

21. (Currently amended) The client of claim 16, wherein the message hook further comprises a message index associated with the ~~first~~ second message, wherein the message index is employable to access the ~~first~~ second message.

22. (Currently amended) The client of claim 16, wherein the ~~first~~ second message further comprises at least one of an email message, an email attachment message, a document, an audio file, a graphics file, and a video file.

23. (Currently amended) A first server for managing a communication with a mobile device over a network, comprising:

a transceiver for receiving and sending messages to the mobile device; and

a transcoder that is configured to perform actions, including:

receiving an alert at the first server indicating a first message is available at a second server for the mobile device, wherein the first server is different from the second server; and

forwarding a second message from the first server to the mobile device, wherein the second message includes a message hook, useable by the mobile device to access the first message at the second server, wherein the second server is configured to perform actions, comprising:[[:]]

receiving a response to the second message at the second server from the mobile device, including the message hook;

employing the message hook to enable access to the first message;

formatting the first message to be readable from a mobile browser; and

sending the formatted first message from the second server towards the mobile browser.

24. (Currently amended) The first server of claim 23, wherein the first message further comprises at least one of an email message, an email attachment message, a document, an audio file, a graphics file, and a video file.

25. (Currently amended) The first server of claim 23, wherein the message hook further comprises at least one of a Uniform Resource Locator (URL), a script, and an executable program.

26. (Currently amended) The first server of claim 23, wherein the second message further comprises at least one of an SMS message, and an MMS message.

27. (Currently amended) The first server of claim 23, wherein the message hook further comprises a message index associated with the first message, wherein the message index is employable to locate the first message.

28. (Currently amended) The first server of claim 23, wherein formatting the first message further comprises using a Wireless Markup Language (WML).

29. (Currently amended) A computer-readable medium having computer-executable instructions within a first server for communicating with a mobile device, the computer-executable instructions to enable a computer processor to perform the actions of:

receiving an alert at the first server indicating a first message is available at a second server for the mobile device, wherein the first and second servers are different servers; and

sending a second message from the first server to the mobile device, wherein the second message includes a message hook, useable by the mobile device to access the first message at the second server, wherein the second sever is configured to perform actions, comprising:[[:]] and

receiving a response to the second message at the second server from the mobile device, including the message hook; and

employing the message hook to access the first message, wherein the first message is formatted to be readable by a mobile browser.

30. (Previously presented) The computer-readable medium of claim 29, wherein the first message further comprises an email message.

31. (Previously Presented) The computer-readable medium of claim 29, wherein the message hook further comprises at least one of a Uniform Resource Locator (URL), a script, and an executable program.

32. (Previously Presented) The computer-readable medium of claim 29, wherein the second message further comprises at least one of an SMS message, and an MMS message.

33. (Previously Presented) The computer-readable medium of claim 29, wherein the message hook further comprises a URL that includes a message index associated with the first message, wherein the message index is employable to locate the first message.

34. (Currently amended) A system for communicating messages to a mobile device over a network, comprising:

a mail transfer service configured to receive a first message and to provide an alert to a mobile messaging service indicating receipt of the first message;

[[a]] the mobile messaging service, coupled to the mail transfer service and the mobile device, that is configured to perform actions, including:

receiving the alert from the mail transfer service;

associating a message hook with the first message;

sending a second message to the mobile device, wherein the second message includes the message hook;

a web service, coupled to the mobile messaging service, that is configured to perform actions, including:

receiving a response to the second message from the mobile device, wherein the response employs the message hook;

retrieving the first message from a mail transfer service;

formatting the first message to be readable by a mobile browser; and

sending the formatted first message towards the mobile browser.

35. (Original) The system of claim 34, wherein formatting the first message further comprises formatting the message using at least one of a Handheld Device Markup Language (HDML), Wireless Markup Language (WML) Script, and JavaScript.

36. (Original) The system of claim 34, wherein the message hook further comprises at least one of a Uniform Resource Locator (URL), a script, and an executable program.

37. (Original) The system of claim 34, wherein the message hook further comprises a message index.

38. (Original) The system of claim 37, wherein the message index further comprises a mapping between a universal message identifier and a device identifier.

39. (Original) The system of claim 34, wherein retrieving the first message further comprises:

determining a message index associated with the message hook, and a device identifier;  
employing the message index to access a universal message identifier; and  
employing the universal message identifier to retrieve the first message.

40. (Currently amended) A first apparatus for communicating with a mobile device, comprising:

a means for receiving an alert at the first apparatus indicating a first message is available at a second apparatus for the mobile device, wherein the first and second apparatus are distinct apparatus;

a means for sending a second message from the first apparatus to the mobile device, wherein the second message includes a message hook means, useable by the mobile device to access the first message at the second apparatus, wherein the second apparatus comprises:[:;]

a means for employing the message hook means to access the first message;

a means for formatting the first message to be readable by a mobile browser; and

a means for forwarding the formatted first message from the second apparatus towards the mobile browser.

41. (Currently amended) The first apparatus of claim 40, wherein the message hook means further comprises a URL and a means for identifying the first message.

42. (Previously Presented) The method of Claim 1, further comprising:

determining one of a plurality of servers to store the first message based at least in part on an end-user account identifier, a universal message identifier, or a device identifier.

43. (Previously Presented) The method of Claim 1, wherein the message hook further comprises at least a program enabled to be executed by the mobile device to request access to the first message.